

# FILM AND MEDIA, MASTER OF ARTS

## MA in Film and Media (<https://advanced.jhu.edu/academics/graduate/ma-film-media/>)

The Master of Arts in Film and Media program provides an in-depth curriculum designed to develop the professional and creative skill sets required to succeed in the film, television, and media industries. Students are exposed to the latest technologies and explore a range of storytelling techniques, while being offered key production, business, and distribution strategies. This is a professional program that emphasizes experiential learning, collaboration, thinking outside the box, and the integrity of hard work. All courses are taught by successful creators, filmmakers, and executives who are passionate about teaching and mentoring the next wave of filmmakers and storytellers.

Courses and workshops feature current case studies that help expose students to the latest tools, equipment, resources, approaches, and relevant issues in specific fields. The Johns Hopkins MA in Film and Media program brings the industry to Baltimore, as our students grow their professional network while creating a two-way bridge between the local burgeoning film scene and industry hubs in Los Angeles, New York, and abroad. Courses are held at the JHU/MICA Film Centre, Baltimore's film studio and recording center in the Station North Arts and Entertainment District, with additional events - screenings, workshops and experiential opportunities - also taking place in Washington, D.C. at the landmark Hopkins Bloomberg Center.

Students choose at least one concentration from the fields of Business of Film (Producing, Directing, Cinematography, Editing), Writing, Sound Design, and Immersive Storytelling & Emerging Technologies. While each student specializes in at least one of these above tracks, students may take courses across a range of subject areas including: screenwriting, directing, producing, editing, cinematography, color correction, location sound/post-audio design, VR/AR experiences, game design, podcasting, documentary production, intellectual property and entertainment law, budget & scheduling, sales & marketing, and creative collaboration.

## Admissions Criteria for All Advanced Academic Programs (<https://e-catalogue.jhu.edu/arts-sciences/advanced-academic-programs/Admission/#admissionrequirementstext>)

### PROGRAM-SPECIFIC REQUIREMENTS

In addition to the materials and credentials required for all programs, the Master of Arts in Film and Media requires the following:

- **Resume/CV**
- **Two letters of recommendation**
- **Statement of Purpose:** Please provide a statement, up to one page in length, describing your personal background and/or a part of your life experience that has shaped you or your goals. Feel free to elaborate on personal challenges and opportunities that have influenced your decision to pursue a graduate degree at Johns Hopkins.

- **A sample of your work as a filmmaker / artist / storyteller:** ALL students seeking admission into the Film and Media program (for ALL Concentrations) should include a sample of work that introduces us to who you are as a filmmaker / artist / storyteller. We want to know about you and your creative potential as a storyteller. Your sample should be:

- (1) a selection from one of your screenplays or short stories (in English) [five to fifteen pages in length, with *fifteen as the maximum*]; or
- (2) a short film you directed, produced, edited and/or served as the cinematographer [**\*\* please be sure that if your short film is in a language other than English, that you include English language subtitles and credits that clearly state your role on the film**]; or
- (3) a photographic, digital, or audio portfolio (**\*\* please specify** if this is entirely your own work or a compilation of others' work); or
- (4) a "creative" project/assignment you did in college or afterwards that you truly feel represents who you are and what you're capable of as a filmmaker / artist / storyteller! This should be a creative writing or work sample that you yourself created.
- (5) if you don't have a creative sample of your work that you feel is appropriate, or would like to try something new, we suggest you create something that responds to the following prompt in an innovative, bold fashion:

**Prompt:** Write, create or film a scene (or a couple scenes) with two to five characters (human or otherwise) that includes a white hat (of any type), a bag of fruit (your choice of fruit), and an old airplane with only one parachute. The scene should end with these lines: "Edward's waiting outside. You better go." [For screenplays / short stories: five to fifteen pages in length, with *fifteen as the maximum*.]

- \* **The use of A.I.:** we strongly suggest you provide an original sample that you've created without the use of any artificial intelligence. If you are submitting work that includes A.I. (for example, towards the ISET Concentration), then please state in your submission that you have done so; what specific tools you have used; and, provide specific details of both what is original work and what is not.

## Program Requirements

Students in the MA in Film and Media program must complete:

- Three required core courses
- Eight additional courses, from which students complete four or more courses within one Concentration

Code	Title	Credits
<b>Core Courses - Required:</b>		<b>9</b>
AS.455.640	Graduate Filmmaking Studio I	
AS.455.641	Graduate Filmmaking Studio II	
AS.455.800	Capstone for Film & Media	
<b>One Required Concentration</b>		<b>12</b>
<b>Concentration: Immersive Storytelling and Emerging Technologies (ISET)</b>		
AS.455.610	Foundations of Immersive Storytelling: Theory & Practice	
AS.455.613	Immersive Experiences and New Technologies: Storytelling for an Interactive Audience	

AS.455.621	A Filmmaker's Guide to Protecting Your Work: Intro to Intellectual Property & Entertainment Law
AS.455.625	Creative Producing & Line Producing
AS.455.639	The Art of "The Pitch": Developing Skills and Mastering Professional Practices
AS.455.642	Cinematography Workshop
AS.455.643	The Future of Cinematic Gaming
AS.455.645	Production for Creative Technology
AS.455.647	Virtual Production: A New Era of Filmmaking
AS.455.648	Directing Workshop
AS.455.653	Stories that Matter: Creative Decision-Making through the Lens of Cinema
AS.455.654	Artificial Collaboration: AI & the Creative Process
AS.455.655	Producing the Narrative Short
AS.455.657	Editing Fundamentals: Narrative, Emotion, and Flow in the Short Film
AS.455.658	Workshop for the Immersive Storyteller: Skills & Training
AS.455.659	Intro to Visual Narratives
AS.455.661	Digital Imaging and Postproduction Workflows
AS.455.662	The Intersection of Sound & Visual Narrative
AS.455.666	Scheduling and Budgeting for Film & TV : Producing with Movie Magic

**Concentration: Writing**

AS.455.611	Screenwriting Workshop
AS.455.613	Immersive Experiences and New Technologies: Storytelling for an Interactive Audience
AS.455.615	Episodic Writing Workshop 1 – The Pilot
AS.455.618	Episodic Writing Workshop II - The Writers' Room
AS.455.621	A Filmmaker's Guide to Protecting Your Work: Intro to Intellectual Property & Entertainment Law
AS.455.624	Social Impact Documentary Filmmaking
AS.455.625	Creative Producing & Line Producing
AS.455.639	The Art of "The Pitch": Developing Skills and Mastering Professional Practices
AS.455.644	Podcasting Fundamentals
AS.455.645	Production for Creative Technology
AS.455.648	Directing Workshop
AS.455.649	Advanced Documentary Production
AS.455.651	Advanced Documentary Production II - Post
AS.455.650	Script to Screen
AS.455.653	Stories that Matter: Creative Decision-Making through the Lens of Cinema
AS.455.656	Screenwriting: the Narrative Short
AS.455.666	Scheduling and Budgeting for Film & TV : Producing with Movie Magic

**Concentration: The Business of Film (Producing, Directing, Cinematography & Editing)**

AS.455.613	Immersive Experiences and New Technologies: Storytelling for an Interactive Audience
AS.455.621	A Filmmaker's Guide to Protecting Your Work: Intro to Intellectual Property & Entertainment Law
AS.455.624	Social Impact Documentary Filmmaking
AS.455.625	Creative Producing & Line Producing

AS.455.635	Sales, Acquisitions and Marketing
AS.455.639	The Art of "The Pitch": Developing Skills and Mastering Professional Practices
AS.455.642	Cinematography Workshop
AS.455.644	Podcasting Fundamentals
AS.455.648	Directing Workshop
AS.455.649	Advanced Documentary Production
AS.455.651	Advanced Documentary Production II - Post
AS.455.653	Stories that Matter: Creative Decision-Making through the Lens of Cinema
AS.455.655	Producing the Narrative Short
AS.455.657	Editing Fundamentals: Narrative, Emotion, and Flow in the Short Film
AS.455.659	Intro to Visual Narratives
AS.455.661	Digital Imaging and Postproduction Workflows
AS.455.662	The Intersection of Sound & Visual Narrative
AS.455.666	Scheduling and Budgeting for Film & TV : Producing with Movie Magic

**Concentration: Sound Design**

AS.455.613	Immersive Experiences and New Technologies: Storytelling for an Interactive Audience
AS.455.621	A Filmmaker's Guide to Protecting Your Work: Intro to Intellectual Property & Entertainment Law
AS.455.626	Mixing Sound for Picture
AS.455.630	Recording Sound for Film
AS.455.634	Designing Sound for Film and Media
AS.455.644	Podcasting Fundamentals
AS.455.645	Production for Creative Technology
AS.455.648	Directing Workshop
AS.455.649	Advanced Documentary Production
AS.455.651	Advanced Documentary Production II - Post
AS.455.653	Stories that Matter: Creative Decision-Making through the Lens of Cinema
AS.455.660	Location Sound: Artistry & Technique
AS.455.662	The Intersection of Sound & Visual Narrative
AS.455.666	Scheduling and Budgeting for Film & TV : Producing with Movie Magic

<b>Electives (courses offered outside your Concentration)</b>	<b>12</b>
<b>Total Credits</b>	<b>33</b>